



# Building Product Models: Computer Environments, Supporting Design and Construction

*Charles M Eastman*

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Building Product Models thoroughly presents the concepts, technology, and methods now used to work out what will become the building product model - a new, digital representation for architecture, civil engineering, and building construction.

Organized into three sections (history, current tools and concepts, and existing efforts and research issues), this resource provides the field of building product modeling with a standard reference as well as a single, comprehensive text for university courses.

Until now, all the efforts in building modeling have been reported in research journals and conference proceedings or been made available as draft standards on the Internet. Building Product Models is the only book available on this vital field, bringing together essential aspects of major efforts from the early 1970s to the present.

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